

## quem #233; o dono da lampionsbet

This article is about the Nintendo DS version of Modern Warfare 3. For the console versions of the game, see Call of Duty: Modern Warfare 3.

2011 video game

Call of Duty: Modern Warfare 3 Defiance is a 2011 first-person shooter video game in the Call of Duty franchise, developed by n-Space for the Nintendo DS. The game takes place in about the same setting as Call of Duty: Modern Warfare 3 and features many elements of gameplay typical to the series, including the usage of iron sights, vehicular missions, and online play.[2] It is the last Call of Duty game to be rated T for Teen by the ESRB. It is also the last Call of Duty game to be released on the Nintendo DS.

Gameplay [ edit ]

The game features the very similar first-person shooter gameplay found in its predecessors. However, the lower screen status display has been updated with new functions including the ability to draw a knife without first moving into melee range of an opponent.

Buried, also known as Resolution 1295

is the new Zombies Map featured in the Vengeance Map Pack. It's an old west-looking town that has been buried underground. It is one of the first zombies map to be almost fully underground.

Buried - Call of Duty: Black Ops 2 Guide - IGN

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Vengeance is the

third downloadable content pack for Call of Duty: Black Ops II. It contains four

multiplayer maps which include Cove, Rush, Uplink and Detour and a new Zombies map Buried, featuring the Green Run group and set in an underground Western mining town.