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<div class="hwc kCrYT" style="padding-bottom:12px;padding-top:0px"><div><div><div><div></div><h2><div>6 Steps to Make a Mobile Game</div></h2></div><div></div><div></div><div></div><div><div><div><div>1</div></div><div><div><div>Step 1: Define Your Game Idea. Before you start making a mobile game, you need to have a clear idea of what you want to create. ... </div></div></div></div></div><div></div></div><div><div><div>2</div></div></div><div>Step 2: Choose a Game Engine. ... </div></div></div></div></div><div><div><div>3</div></div></div><div><div><div>Step 3: Design the Graphics. ... </div></div></div></div></div><div><div><div>4</div></div></div><div>Step 4: Code the Game. ... </div></div></div></div></div><div><div><div>5</div></div></div><div>Step 5: Test the Product. ... </div></div></div></div><div><div><div>6</div></div></div><div>Step 6: Publish the Game.</div></div></div></div></div><div><a data-ved="2ahUKEwjL14aJiMuDAXUfIEQIHSeHDpQQFnoECAEQBg" href="{href}">How to Make a Mobile Game: Everything You Need to Know</div><a data-ved="2ahUKEwjL14aJiMuDAXUfIEQIHSeHDpQQIqUEegQIARAH" href="{href}">helpshift : how-to-make-a-mobile-game-everything-you-need-t...</div></div></div></div></div><div><div><a data-ved="2ahUKEwjL14aJiMuDAXUfIEQIHSeHDpQQzmd6BAgBEAg" href="{href}"></div></div></div></div></div><div class="t:hwc kCrYT" style="padding-bottom:12px;padding-top:0px"></div>